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THE FORGOTTEN



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THE FORGOTTEN

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DOCTOR WHO: THE FORGOTTEN
PART 6: "REUNION"

written by **TONY LEE**
pencils by **KELLY YATES**
inks by **RICK KETCHAM AND TSUNAMI STUDIOS**
colors by **KRIS CARTER**





...
NOW
THAT'S JUST
STUPID.



IS IT? WHO
ELSE WOULD BE
ABLE TO MASTER
A GALLIFREYAN
MATRIX SO
EASILY?



WHO ELSE
WOULD WANT YOUR
REGENERATIONS?



GIVE ME
SOME PAPER.
AND I'LL WRITE
YOU A LIST!

COME OFF IT!
THE VALEYARD?
THAT'S THE BEST
YOU COULD THINK
OF?

YOU WERE
ON THE CRUCIBLE.
WEREN'T YOU?
A STOWAWAY!



I WAS ON THE
CRUCIBLE, DOCTOR.
BUT YOU NEVER
NOTICED ME. YOU NEVER
NOTICED ANYTHING BUT
YOUR PRECIOUS
HUMANS.

TWENTY
SEVEN PLANETS
IN THE MEDUSA
CASCADE, DOCTOR. DID
YOU EVEN CONSIDER
THAT THERE WOULD BE
NON-HUMANOID
AROUND?



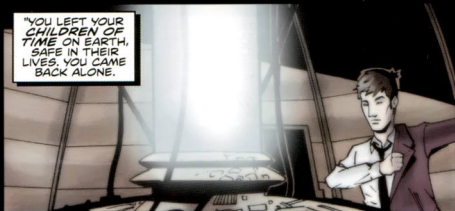
I AM ES'CARTRSS
OF THE TACTIRE. I WAS
TAKEN FROM MY HOME,
CALUFRA MINOR.

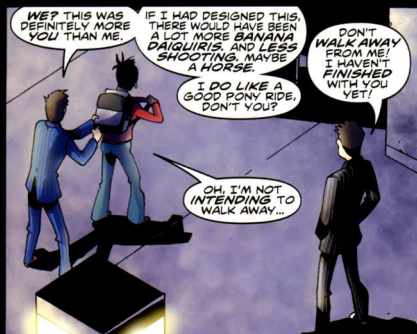
AND BEFORE
I COULD GET
BACK TO IT, YOU
MAROONED ME
WITH A MILLION
DALEKS.



CALUFRA?

WASN'T
THAT PART
OF THE KEY
TO TIME?
NO. WAIT.
THAT WAS A
DIFFERENT
PLANET.

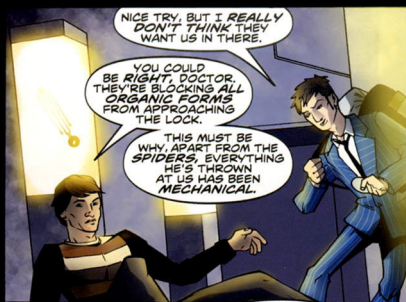












NICE TRY, BUT I REALLY DON'T THINK THEY WANT US IN THERE.

YOU COULD BE RIGHT, DOCTOR. THEY'RE BLOCKING ALL ORGANIC FORMS FROM APPROACHING THE LOCK.

THIS MUST BE WHY, APART FROM THE SPIDERS, EVERYTHING HE'S THROWN AT US HAS BEEN MECHANICAL.



STILL, IT'S NOT LIKE YOU'VE NEVER HAD A NON-ORGANIC COMPANION, IS IT, DOCTOR?

ABSOLUTELY, KAMELION.



IF YOU'LL JUST WAIT THERE, SIR...

...I'LL UNLOCK THE DOOR.



PLEASE, KEEP YOUR DISTANCE.

CLUNK



GOOD WORK!

NOW JUST DON'T TURN INTO POLLY OR DODO UNTIL THE SHIELD GOES DOWN-OR YOU'LL GET FRIED AGAIN.

FEEL FREE TO TURN INTO SABALOM GLITZ, THOUGH.

SHHHHHH

PLEASE
LEAVE THE AREA.
I WILL NOT ASK
AGAIN.

WHAT?
WHAT?

HE'S
HOT-WIRED
THE TARDIS MATRIX
THROUGH AN
OLD CONSOLE!
THIS IS GENIUS
WORK!

IF HE
WASN'T TRYING
TO KILL ME, I'D
CONGRATULATE
HIM!

IS THERE
ANYTHING
I CAN DO TO
HELP?

NOT REALLY,
NYSSA. I NEED
TO STOP THE TIME
ROTOR SO IT STOPS
PUMPING POWER
TO COUNT VON
NASTY OUT
THERE.

PROBLEM IS
THE SENSORS
ALL SAY IT IS
TURNED OFF.

THERE HAS TO BE A WAY!
IF I CAN'T TURN THIS OFF,
THE MATRIX CAN'T BE
CONTROLLED BY ME!

WHAT SORT OF
MATHS WIZARD
GETS OFF ON WORKING
OUT PROBLEMS LIKE
THIS, ANYWAY?!

CRASH

ONE
LIKE ME,
DOCTOR?





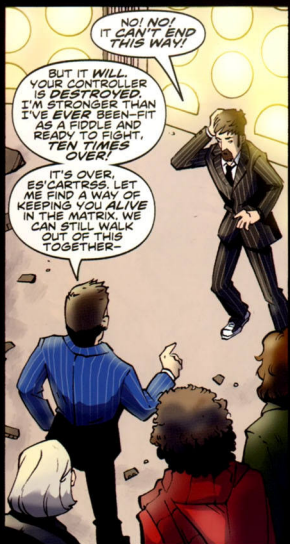






YOU DEAL WITH ALL OF US.
HELLO. WE'RE THE DOCTOR. FROM GALLIFREY.

AND WE'RE VERY, VERY UNHAPPY.



NO! NO!
I CAN'T END
THIS WAY!

BUT IT WILL
YOUR CONTROLLER
IS DESTROYED.
I'M STRONGER THAN
I'VE EVER BEEN-FIT
AS A FIDDLE AND
READY TO FIGHT,
TEN TIMES
OVER!

IT'S OVER,
ES'CARTRSS. LET
ME FIND A WAY OF
KEEPING YOU ALIVE
IN THE MATRIX. WE
CAN STILL WALK
OUT OF THIS
TOGETHER-



NEVER! I'D
RATHER DIE
THAN BE YOUR
PET!

IF THAT'S
YOUR DECISION
THEN...
...CONTACT.

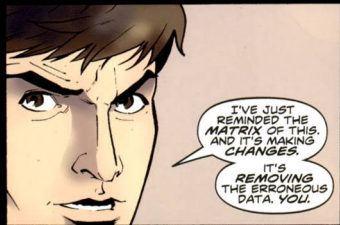


YOU
CAN'T KILL ME!
I CREATED
THIS!

WHAT-I'M
MELTING! OH,
WHAT A WORLD. WHAT
A WORLD! WHAT'S
HAPPENING?

YOU CREATED
A BODY, BUT IT'S
A TIME LORD
BODY.

AND THE
TIME LORDS DON'T
EXIST ANYMORE.
EXCEPT FOR
ME.



I'VE JUST
REMINDED THE
MATRIX OF THIS.
AND IT'S MAKING
CHANGES.

IT'S
REMOVING
THE ERRONEOUS
DATA. YOU.



I'M SORRY,
ES'CARTRSS.
I'M SO, SO
SORRY.

I WARNED
YOU. YOU DID
THIS.



OH, DEAR, WHAT AN ANTICLIMACTIC WAY TO GO, EH? HMM?



YOU SPOKE TO ME! YOU SHOULDN'T BE ABLE TO SPEAK TO ME!

WHAT, JUST BECAUSE WE'RE ALL FIGMENTS OF THE MATRIX AND YOUR RATHER INFANTILE MIND?

I WOULD HAVE LIKED TO HAVE BELIEVED THAT I WOULD HAVE GAINED AT LEAST A MODICUM OF INTELLIGENCE IN MY OLD AGE, HMM? PERHAPS NOT?



GAINED INTELLIGENCE? WHY? IT NEVER HAPPENED FOR ALL TEETH AND CURLS THERE...

HEY! I RESEMBLE THAT REMARK!



AND IT'S SO GOOD TO SEE YOU AGAIN!

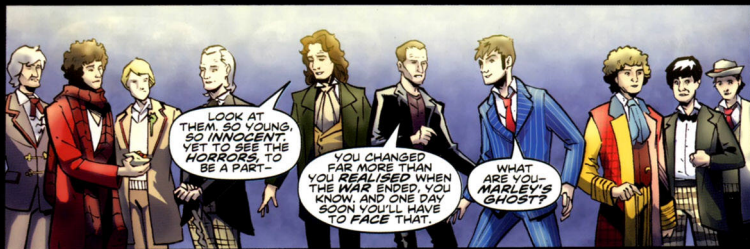
AGAIN? OH, DEAR-TIMEY NIMEY STUFF?

I'D JUST LIKE TO SAY-JOLLY WELL DONE THERE!



WELL, YES, BUT I FEEL THAT MY EXPERIENCE IN THE MATRIX AGAINST THE REAL VALEYARD WAS INVALLUABLE HERE.

OF COURSE IT WAS, YOU'RE VERY IMPORTANT. WELL DONE.







GRANDFATHER?



SUSAN, OH, SUSAN,
IT'S
SO GOOD
TO SEE YOU
AGAIN!



LOOK, I KNOW
YOU'RE NOT
REAL, BUT
BEAR WITH ME,
OKAY?

ALL THESE YEARS
I TRAVELLED, I NEVER
REGRETTED LEAVING
A COMPANION AS
MUCH AS I DID
WITH YOU.

BUT YOU WERE YOUNG
AND IN LOVE—YOU NEEDED
TO MAKE YOUR OWN
WAY—NOT FOLLOW
A DODDERY, OLD
FOOL AROUND.



AND BY THE TIME
I REALISED THAT I
NEEDED TO SAY THIS—
TO APOLOGISE—
YOU WERE TAKEN
FROM ME.

EVERYONE
WAS TAKEN
FROM ME.

GRANDFATHER,
I ALWAYS LOVED
YOU. AND I KNOW
THAT IN YOUR HEART
OF HEARTS YOU
MADE THE RIGHT
DECISION.

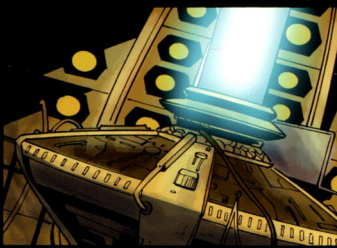
BUT NOW IT'S
TIME FOR YOU TO
MOVE ON. TIME FOR
YOU TO BE LEFT
BEHIND AND START
A NEW LIFE.



LOOK TO
THE LIGHT,
GRANDFATHER.
IGNORE THE
DARKNESS
AHEAD.

GOODBYE.





"...BARCELONA!"



THE • END



ANGEL TIMES TWO

ANGEL GETS AN INFUSION OF NEW BLOOD IN FEBRUARY

Since late 2006, *Angel* has been picking up the pieces of where **Joss Whedon's** beloved television series ended. Now, on the eve of the finale of that epic storyline and the beginning of the follow-up, *Aftermath*, we talked to *Angel* writers present and future. Writer **Brian Lynch**, who has been steering the storyline from the start, will be joined in February by novelist **Kelly Armstrong** and artist **Dave Ross** who come aboard to pick up the many pieces of *Angel's* world.

Lynch and Armstrong took time away from chronicling *Angel's* adventures to discuss where the character has been and where he's headed... if he survives to see tomorrow, that is.



Angel #18 cover by Gabriel Rodriguez

JANUARY RELEASES FROM IDW PUBLISHING

COMICS

30 Days of Night: 30 Days 'til Death #2
Angel: After the Fall #16
Angel: After the Fall Cover Gallery
Dark Delicacies #1
Doctor Who: The Forgotten #6
Doctor Who Classics: Series 2 #2
The Dreamer #3
Dreamland Chronicles #7
Ghost Whisperer: The Muse #2
Ghostbusters: The Other Side #4
GI Joe #1
Locke & Key: Head Games #1
Sir Apropos of Nothing #3
Speed Racer: The Next Generation: Birthright #3
Star Trek TNG: The Last Generation #3
Star Trek: Countdown #1
Terminator Salvation Movie Prequel #1
The Transformers: All Hail Megatron #7
Transformers: Maximum Dinobots #2
Transformers: Revenge of the Fallen Movie Prequel: Alliance #2
Transformers: Revenge of the Fallen Movie Prequel: Defiance #1

GRAPHIC NOVELS • ART BOOKS • SPECIAL COLLECTIONS

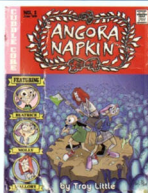
Angora Napkin HC
Classic GI Joe, Vol. 1 TOB
Classic Transformers, Vol. 3 TPB
The Complete Terry and the Pirates, Vol. 6 HC
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Journey, Vol. 2 TPB
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The Presidents of the United States TPB
Skate Farm, Vol. 1 TPB
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Transformers Movie Prequel: Saga of the Allspark TPB

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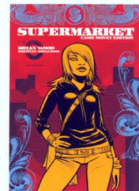
Hothouse (The Long Afternoon of Earth)

WORTHWHILE BOOKS

My Grandparents are Secret Agents
Tiger in a Pink Hat



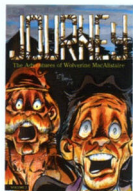
Angora Napkin HC



Supermarket: Cash Money Edition TPB



Skate Farm, Vol. 1 TPB



Journey, Vol. 2 TPB

IDW: Brian, After the Fall has been quite a journey for you and Angel, dating back almost two years to the initial development between you and Joss. How different has the story turned out to be from where you and Joss originally started?

BL: I have a general rule: if you're lucky enough to land Joss Whedon while planning the series, you should listen to what he has to say, so we stuck pretty close to the original outline. That said, the destination stayed the same, even if the journey changed a bit as we went on. All the leads had specific arcs planned. I knew where they were going to wind up, but sometimes I'd find a more interesting way of pushing them in that direction, and went with that. For instance, the Cordelia appearance wasn't planned from the beginning. In fact, when I asked Joss if she could make an appearance, he said her story was told and her exit was so strong that if she *did* come back, it would have to be a very powerful moment and for a really powerful reason. When I was writing the issues that basically had Angel dying but still watching events from a disembodied state, I realized he'd need someone to talk to and the Cordelia appearance popped into my head. It just worked. Yes, that's exactly who he'd want to see to help him get through this mess. That made me very happy, because I felt that, dead or not, Cordy *had* to make an appearance. She was such a huge part of the show.

Occasionally, and this was a great feeling, the characters took over and events happened sooner than planned. An example of this would be in issue 10, when Angel figures out how to find the Big Bad behind the scenes, leading him right to Gunn's rooftop. Originally, that wasn't going to happen until 11 or 12, but as I was writing it, a way to find the baddie became quite apparent. And if it was apparent to me, it's gotta be apparent to Angel, he's so much smarter than I am (but I'm taller). So events moved up.

IDW: Looking back over the entire storyline, is there anything you wish you'd done differently?

I wish I had given Nina more to do. To have her make an appearance in issue 1, I think it definitely set her up to be more important than she was. Originally she was more invested in Connor's storyline, but as the book went on, it became clear that Connor's story was more about his relationship with Angel. So, Nina fell to the wayside.

Also, Angel finding Gunn earlier than planned meant Nina was not going to be with them when Gwen's betrayal occurred. That would have been a big moment for Nina, too.

That said, I think she had some good stuff in issue 10. And I don't think we've seen the last of her. There's a lot of potential there.

IDW: Who has been your favorite character to write?

Honestly, I love writing the entire cast. Illyria was the toughest in the beginning, but as the series went on I clicked with her and now she's a blast. Spike is obviously a favorite and probably comes the easiest, but Gunn's situation and his seriously deluded reactions made for some fun days of writing. I really, really dug writing any Angel and Wesley conversations. Two old friends with such a crazy history, they've been through it all together.

But easily the most surprising has been Connor. Joss' idea was to make him well-adjusted and fully embracing his abilities and role of hero—that was exciting. Of course, as the series went on, he snowballed into a bigger and more important character. I think he's been the most surprising for the fans, too. Connor was a great character on the TV show but I don't think he was ever a favorite. But he's slowly but surely become one of the most popular characters in *After the Fall*, which is wonderful.

Cue the e-mails from people telling me that Connor WAS their favorite. Every character is someone's favorite. Except the Shark Lord. No one seems to dig him, poor guy.

IDW: Your storyline culminates in issues 16 and 17—is there anything you can say about what's in store for readers in these issues that won't spoil the ending?

I think it goes in some surprising directions. I mean, hopefully, anyway. I am not an emotional person when it comes to watching movies or reading comics, and I'm especially not an emotional person when it comes to my own writing, but there are moments in the last couple of issues that were actually difficult to write because they were so heartbreaking. And when I got Franco's or Stephen's art for those scenes, I was choked up.

There is bloodshed, death, tragedy, and we say goodbye to some characters permanently. There are *huge* moments, as a huge fan of Angel I still can't get over the fact that I was trusted with writing them, and I don't think we let anyone down. The last arc of issues are powerful in every sense of the word. And funny. And somewhat triumphant. Somewhat. Too triumphant and it's not *Angel*.

Plus, the surviving characters get pushed into some new directions. A bunch of them are in completely different places and states of mind when the series ends.

I just can't wait for the issues to come out so I can talk about them with fans. And my parents. They still read them, even though they've never seen the show. But man, are they excited I'm writing a *Bones* comic. They love that show, and I don't have the heart to tell them the truth.

IDW: The other notable mark you've left on Angel has been in the form of three separate Spike miniseries alongside artist Franco Urru. Do you have more Spike stories in you that you'd like to tell?

Franco and I told a trilogy of stories with *Asylum*, *Shadow Puppets* and *After the Fall*. I think maybe there's a great story that is the culmination of everything we've built on, but I want to finish *Angel: After the Fall* and then detox on vampire-y stories for a while before even attempting to tell the story.

Also, while I got to write the character of Angel quite a bit in *Angel: After the Fall*, I would really love to tackle a story that isn't full of other *Angel* characters, and just concentrate on Angel himself. It would be a matter of finding the right tale to tell, and I don't know if I'll ever get to do it, but it would be fun.

And please, IDW, for the love of God, *Savage Sword Of Groosdlugg* one shot. It's begging to be done. I even told Joss that title a long time ago, and his face lit up. It would be stellar!



Angel #17 cover by Franco Urru

IDW: Kelley, when initial word was released that you'd be taking over the title at the conclusion of *After the Fall*, many fans familiar with your work expressed joy that your novels made you seem a perfect fit for *Angel*. For those unfamiliar with your prose novels, can you tell us a bit about what you've done so far?

KA: I've been writing paranormal fiction all my life. My first novel, *Bitten*, was published in 2001, and tells the story of a female werewolf. That launched a series set in a shared supernatural universe with a revolving cast of supernatural narrators. Book nine came out in fall 2008, and in 2008 I launched a young-adult trilogy set in the same world. I also have a non-paranormal thriller series, starring a hit-woman, with the second book coming out in early '09.

IDW: You're coming aboard a title that has one of the more passionate audiences in all of fandom, let alone just comics. Do you know what you're getting yourself into?

KA: Don't remind me! Yes, I know exactly how passionate the fandom is... and I try really hard not to think about it, because as much as I would love to please every one of the fans, I know from my own series-writing experience that it never happens. All I can do is give it my best shot and treat the characters with respect.

IDW: At the little mini-Angel Summit at Comic-Con where you, Brian Lynch and IDW Editor-in-Chief Chris Ryall met and discussed plans for the title, did you have a clear direction for where your story would go or has that evolved as you've worked on the book?

KA: I had a general idea, but the specifics will continue to evolve. That's the way my novel writing goes, too. I have a basic idea of the path I'm taking, but I leave enough "wiggle-room" to let me make changes as I work into the story and see better opportunities.

IDW: Since we don't want to delve into the current cast and risk spoiling any events at the conclusion of the *After the Fall* storyline, let's talk about the *Aftermath*, the arc you're doing with artist Dave Ross. Can you tell us a little bit about the new characters fans can expect to see in the series?

KA: Brian did an amazing job of integrating so many of the series characters in *After the Fall* and, reading it, I know that I can't follow him in that. While I'm a huge fan of *Angel*, I'm new at writing for the series. So when it comes to characters, I need to take baby steps or, after Brian's work, it'll be really obvious that I'm not nearly so adept at writing them all! The cast of *Aftermath* is much smaller, and to supplement that I'm adding a couple of new characters. One is a cat shifter. The other is a warrior angel. And because I'm allergic to spoilers, that's all I'll say for now...

IDW: Two scripts in [at press time], do you have a favorite character to write? Or one you're looking forward to delving into a bit more deeply as you go?

KA: I'm enjoying them all, but one that I'm looking forward to expanding on and exploring is Kate. I'll admit, I wasn't a huge fan of Kate in the show, but the bit of her we saw in *After the Fall* was great, and really got me thinking of how she could be used, and what she'd be feeling, how she'd be changing. She's a character in flux right now, one who isn't completely sure where she fits in, and that's a lot of fun to play with.

After the Fall concludes in *Angel* #17 and *Aftermath* starts in *Angel* #18. Look for both issues this February.